



# "Buur – Nell – As"

# SWISS JASS

# counter-clockwise



Heart "Härz" Diamonds "Egge" Spades "Schufle" Clubs "Chrütz"  
 cœur carreau pique trèfle

Roses Rosen Acorns Eichel Shields Schilten Bells Schellen

| Value "Stich" | Reg. | Alt. |
|---------------|------|------|
| Ace           | 11   | 0    |
| King          | 4    |      |
| Queen/ Ober   | 3    |      |
| Jack/ Under   | 2    | 20   |
| 10            | 10   |      |
| 9             | 0    | 14   |
| 8             | 0    | 8    |
| 7             | 0    |      |
| 6             | 0    | 11   |
| Last trick    | 5    |      |
| TOTAL         |      | 157  |
| "Match"       | +100 | 257  |
| Home Run      |      |      |

| Melds       | "Wiis"      | Value |
|-------------|-------------|-------|
| Marriage    | "Stöck"     | 20    |
| Same Suit   | "Drüüblatt" | 20    |
|             | 3 in a row  |       |
|             | 4 in a row  | 50    |
|             | 5 in a row  | 100   |
| 4 of a kind | 6 in a row  | 150   |
|             | 4 Aces      | 100   |
|             | 4 Kings     | 100   |
|             | 4 Queens    | 100   |
|             | 4 Jacks     | 200   |
|             | 4 10's      | 100   |
|             | 4 9's       | 150   |

Announce the value of the best meld "Wiis" when playing the first card.

The winner (and partner) announces or shows the meld after the first round.

|          |
|----------|
| Value    |
| Length   |
| Height   |
| Trump    |
| Position |

Marriage "Stöck" should be announced when the second card is played.

**Schieber:** 4 players deal 3 x 3 cards, 9 cards each first to trump is Diamond 10  
 trump "Trumpf" atout Counts "Match"

|            |   |    |      |
|------------|---|----|------|
| "Root"     | Red trump (Heart / Diamonds – Roses / Acorns)             | 1x | 257  |
| "Schwarz"  | Black trump (Spades / Clubs – Shields / Bells)            | 2x | 514  |
| "Obenabe"  | Ace-down, no trump, 8's are 8 pts                         | 3x | 771  |
| "Ungenufe" | 6-up, no trump, 8's are 8 pts, 6's count for Aces 11pts.  | 3x | 771  |
| "Slalom"   | no trump, first card determines values of Ace-down ~ 6-up | 4x | 1028 |

Game is usually 2500 "Bedanken" = Announcing winning, ends the game!

### Variations:

5 players, take out 7 of Hearts / Rosen, 7 cards each with one helper "Knecht".  
 6 players, with 2 card decks, 12 cards each, second of the same card wins.

Homeowner declares:

Stöck – Wiis – Stich or Stöck – Stich – Wiis  
 Marriage – meld – trick or Marriage – trick – meld

"Ha no d'Stöck g'haa" --- 3 Jacks don't count neither!

**"Wär dr'Letscht macht, cha jassel!"**





**Pandur**      3 players      deal 2 x 4 cards      8 cards each.

Take out 6-8 of all suits (6 trumps per suit left, 24 cards total).  
 No "Ungenufe" (6-up), no "Slalom".  
 No cutting, the one who cuts brings drinks to the whole table.

The minimum bid to start is 100 card points, = 2 game points including "Wiis", melds and tricks, rising in 10-point increments.  
 Misère      lose every trick      can be w/o or with trump.  
 Pandur      win every trick "Match"      can be w/o or with trump.  
 "furt" = pass; don't bid anymore,      but still play as opponent.  
 If everybody passes, the next player deals the cards to re-start.

| Bid         | Points |
|-------------|--------|
| 100-140     | 2      |
| 150-190     | 3      |
| 200         | 4      |
| Misère w/o  | 4      |
| Misère with | 4      |
| 210-240     | 4      |
| 250         | 5      |
| Pandur w/o  | 5      |
| 260-290     | 5      |
| 300+        | 6      |
| Pandur with | 6      |

Cheating is allowed as long as nobody complains .... otherwise the cheater loses the hand.

Bidding around the table until it ends by the soloist playing the hand against the two opponents.  
 For a failed bid, the game value is credited to each opponent 2 to 6 points.

Counting:                      1 + 1 = 2 + 2 = 4  
 in writing equals to :      1 + - = L + 1 = 4

Game is 17 points or any other agreed target.      Different regions in Switzerland play to 11, 13, 15, 17, 21, or 23 points.      The winner has to make one bid during the game.  
 If the two "losers" have to fight to pay the bill.....      4 cards each, same game.

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**Bieter**                      3 players                      deal 3 x 4 cards                      12 cards each.

Bidding until the soloist is playing the whole game against the two opponents.  
 Minimum bid is 500 points, targeting 1000 points for the opponents.  
 The soloist can fold the hand and the opponents get 157 points.

**Putzer**                      3 players                      deal 3 x 3 cards + stock "Blind"      9 cards each.

Top card of the stock "Blind", is trump,      can be stolen with the 6 of trump.  
 Announce to be In or Out,      or exchange the stock with your hand and play.  
 Minimum card points 21 (or sharp "scharf" 26 card points) = 1 game point.  
 Losing the target gets a Zero = "Härdöpfel" = potato = minus 1 point.  
 Total per hand is two points and two potatoes.      Game is 7 points.

**Coiffeur**                      3 players,      deal 3 x 4 cards      12 cards each.

Each player has to make each contract once,      plus Joker = 5x.  
 Only the bidder's points count.      The last bites the bullet "Quoi faire?"  
 Game is over when everybody has done all 5 contracts. Winner is the highest total.

